

DevOps Automation

Service Catalogue



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AEM Background

AEM Corporation is a diversified services company that primarily supports federal agencies and Fortune 1000 clients. We employ leading experts in information technology; cybersecurity; data management and analysis; research, development, and evaluation; engineering; technical assistance; and operations management. Founded in 1986, we have leveraged these strengths to become one of America's fastest-growing companies. Learn more at aemcorp.com.

DevOps Expertise

AEM works with complex applications on behalf of private-and public-sector clients, tailoring support to their needs. We ensure measurable outcomes by offering substantial experience in software system development lifecycles, backed by leading qualifications in cloud, container, and CI/CD technologies.

AEM experts have deep expertise with the tools across the DevOps ecosystem that are essential to promoting a collaborative project environment. As such, we accelerate your initiatives by integrating DevOps tools and processes from the start, and we then sustain them by nurturing a continuous learning environment for your community of DevOps practitioners.

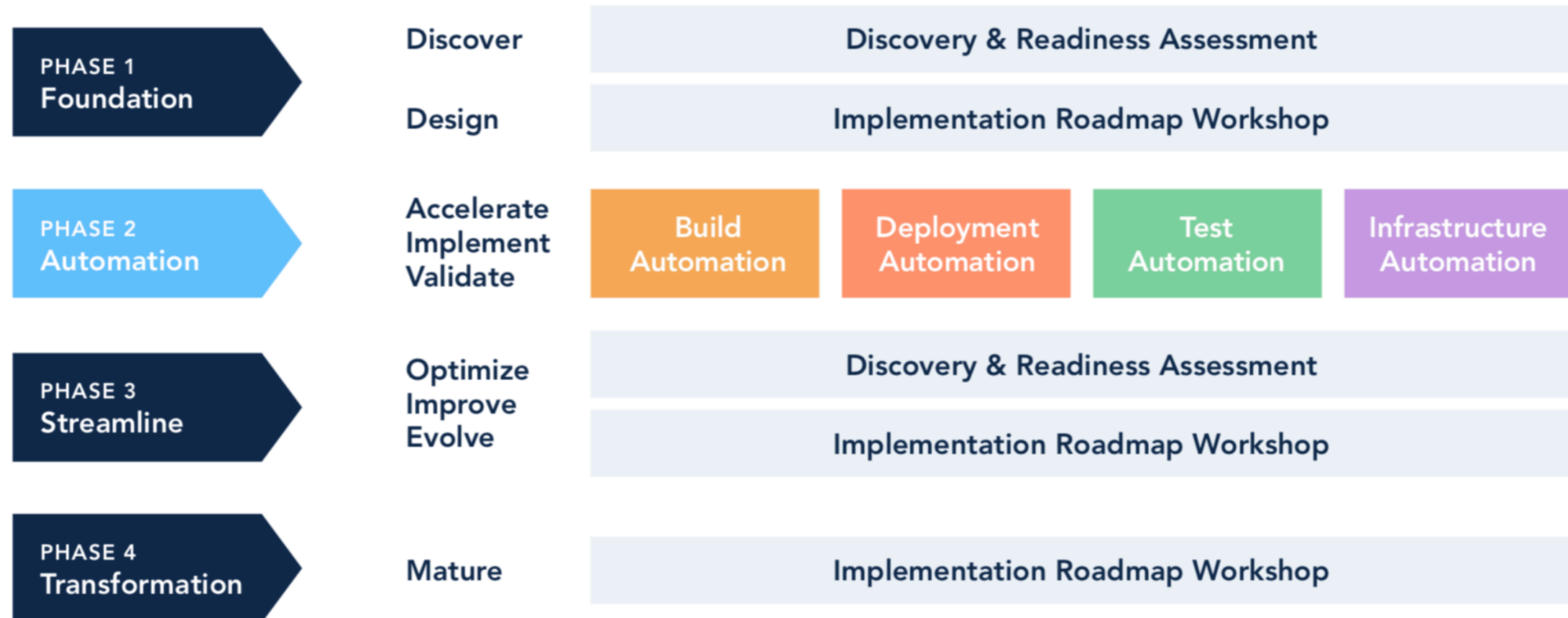


DevOps Automation

Just as the Industrial Revolution introduced the manufacturing industry to rolling assembly lines and automated processes, DevOps processes are ingrained with automation techniques that provide rapid feedback, repeatable processes, and consistent creation of business application systems. With the convergence of multiple systems and IT professionals all focusing on the delivery of these applications, these processes quickly become complex and can seem daunting to implement for the first time.

Our experts have grouped these processes into four areas of focus for implementing automation that can each help your organization gain efficiencies and improve your overall IT processes: Build, Deployment, Test, and Infrastructure. With each of these areas, AEM's experts will guide your organization in the development of optimized IT processes that adopt core enabling disciplines, monitor key performance indicators, and avoid potential red flag areas.

Our Pragmatic DevOps Services Framework



BUILD AUTOMATION

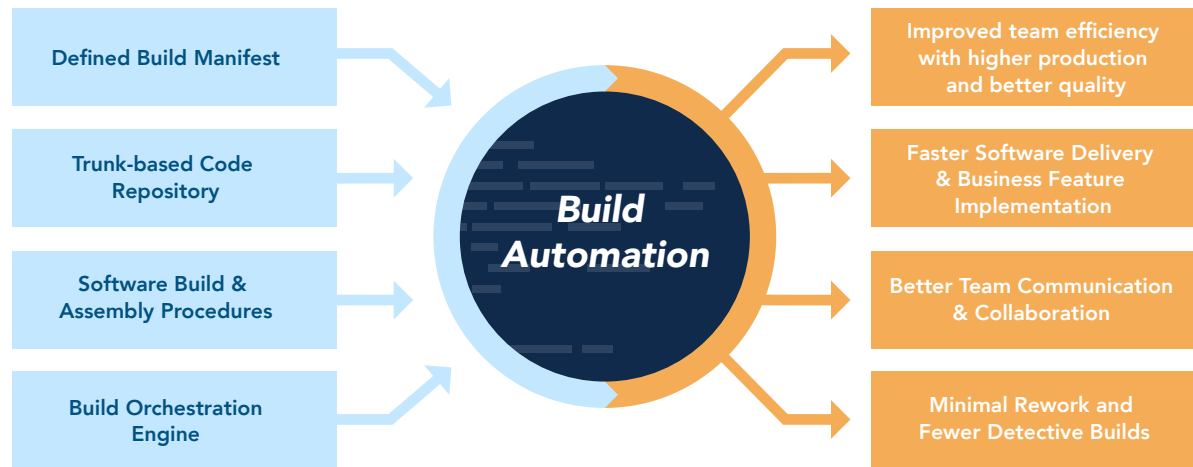
Build Automation is the process of scripting and automating the retrieval of software code from a repository, compiling it into a binary artifact, executing automated functional tests, and publishing it into a shared and centralized repository.



- ▶ Define and execute a consistent and repeatable process.
- ▶ Amplify feedback and improve team communication.
- ▶ Improve overall release deployment quality.
- ▶ Accelerate the implementation of desired business features/functionalities.

Models


In this diagram, given the items on the left, implementing Build Automation will result in the items on the right. ▶





A typical automated build process is shown in the diagram below. This will vary slightly based upon team structure and organization focus. ▼





Red Flag Areas


- 


Lack of Source Code Tool Expertise
is a barrier to frequent code commits. This often leads to complicated integration issues and inhibits overall team visibility of the code base.
- 


Complicated Source Code Branching
leads to duplicate changes and complex merges.
- 

Infrequent Check-ins of Code
leads to complex change merges and delayed integrations.
- 

Broken Builds
diverts focus of development teams away from new feature creation.
- 

Minimal Feedback
negatively affects overall quality due to "lack of eyeballs."
- 

Excessive Notifications
result in team members ignoring important alerts.
- 

Bloated Builds
prevent rapid feedback and creates potential bottlenecks.
- 

Infrequent Builds
delay feedback and identification of potential integration issues.

Key Metrics



Number of Features / User Stories per Build

indicates the number of changes being implemented and maps to business value being created.



Average Build Time

indicates the number of changes being implemented and maps to business value being created.




Percentage of Failed Builds

impacts the overall team output due to rework.



Change Implementation Lead Time

affects the number of releases per a given period and overall product roadmap planning.



Frequency of Builds

indicates the overall output and activity of the project.

Key Roles



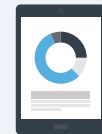
Developer

Responsible for taking business requirement and implementing in software code



Build Engineer

Responsible for defining the release pipelines and maintaining the build infrastructure



Requirements Analyst

Responsible for defining the user story to include the definition of acceptance criteria

Key Steps



Related Process Focus Areas

Test Automation

Improving the quality and completeness of test cases and easing the execution and result summary through automation

Infrastructure Automation

Enabling the creation and destruction of server and application infrastructure to support the development and testing processes

Release Automation

Provisioning the application artifacts and configurations to the operating environments across the system development lifecycle

Agile Release Planning

Capturing and refining the requirements to create small units of work that can be implemented into software code



DEPLOYMENT AUTOMATION

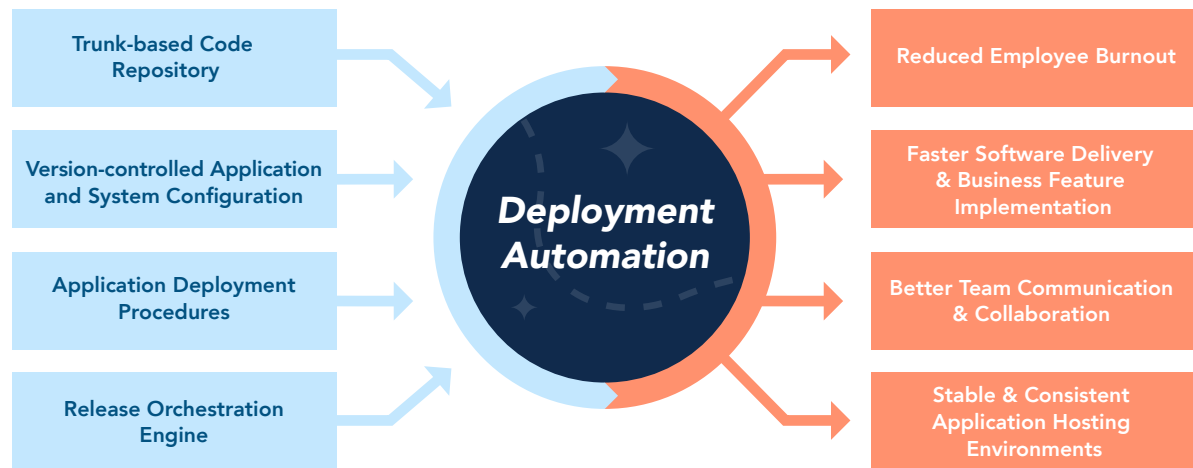
Deployment Automation is the process of provisioning the application artifacts and configurations to the operating environments across the system development lifecycle. It entails a combination of application deployment automation, environment modeling, and workflow orchestration to achieve rapid delivery of application features in a reliable and orderly manner.



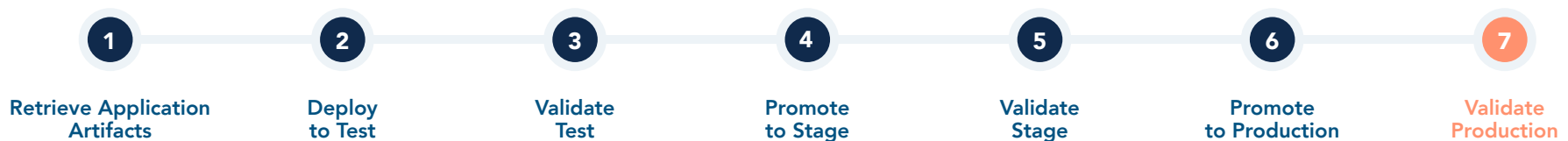
- ▶ Define and execute a consistent and repeatable process.
- ▶ Amplify feedback and improve team communication.
- ▶ Improve overall release deployment quality.
- ▶ Accelerate the delivery of application features to production.

Models

In this diagram, given the items on the left, implementing Deployment Automation will result in the items on the right. ▶



A typical release process is shown in the diagram below. This will vary slightly based upon team structure and organization focus. ▼



Red Flag Areas

Lack of Source Code Tool Expertise is a barrier to frequent code commits. This often leads to complicated integration issues and inhibits overall team visibility of the code base.

Embedded System and/or Application Configurations often require complicated code changes to account for specific environment configurations and may introduce complex code merges for different target environments.

Infrequent Check-ins of Configurations lead to misconfigured environments and tribal knowledge of environment requirements.

Inconsistent Environments increase deployment tasks and introduce instability into environments due to variations in topology and configurations.

Excessive Notifications result in team members ignoring important alerts.

Long-running Deployments prevent rapid feedback and create potential bottlenecks.

Infrequent Deployments lead to the outdated system provisioning procedures and environment definitions, which ultimately impact the overall system stability.

Key Metrics



Time to Fulfill Environment Provisioning Request

redirects resources from application and business feature development and impacts time required for each release.



Number of Features/ User Stories per Build

indicates the number of changes being implemented and maps to business value being created.



Frequency of Deployments

indicates the overall output and activity of the project.



Average Deployment Time

impacts the available time for deployments.



Percentage of Failed Deployments

impacts the overall team output due to rework.

Key Roles



System Administrator

Responsible for preparing and modeling the target environments and deploying the application into each of them



Build Engineer

Responsible for defining the release requirements and supporting the application deployment



Release Manager

Responsible for defining and communicating the application release plans and reporting on the progress of the deployments

Key Steps



Related Process Focus Areas

Test Automation

Improving the quality and completeness of test cases and easing the execution and result summary through automation

Infrastructure Automation

Enabling the creation and destruction of server and application infrastructure to support the development and testing processes

Build Automation

Provisioning the application artifacts and configurations to the operating environments across the system development lifecycle

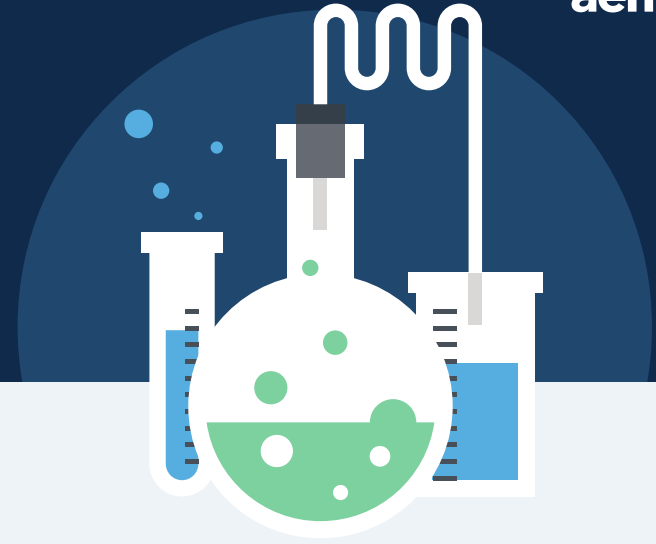
Agile Release Planning

Capturing and refining the requirements to create small units of work that can be implemented into software code



TEST AUTOMATION

Test Automation is a practice where application tests are run automatically and continuously throughout the development process. Test-driven development and the use of unit tests are used to create and maintain acceptance tests that are reproducible and executed with each build.

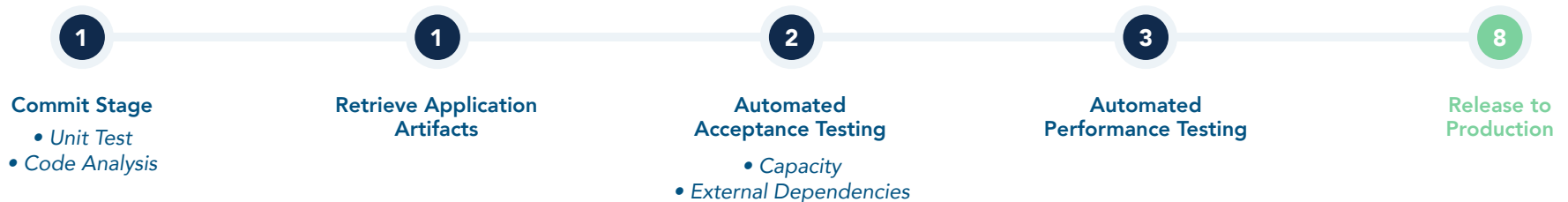
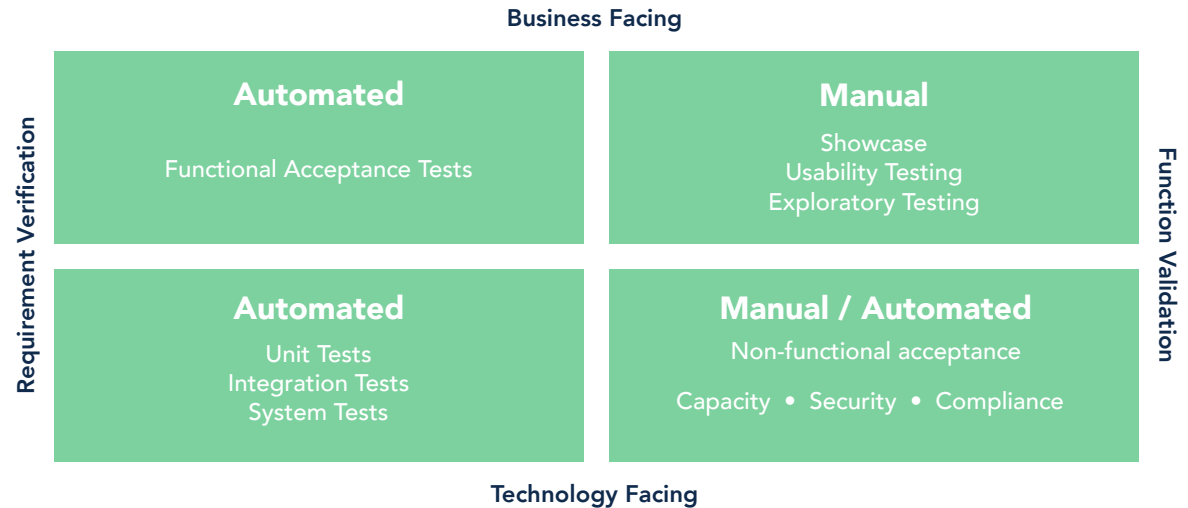


- ▶ Define and execute a consistent and repeatable process.
- ▶ Amplify feedback and improve team communication.
- ▶ Improve overall release deployment quality.
- ▶ Accelerate the delivery of application features to production.

Models

Applications require several techniques and levels of testing to meet quality and user expectations. A typical project will implement a strategy similar to that of the Agile Testing Quadrants model shown here. ▶


The stages of Test Automation are shown in the diagram below. These will vary slightly based upon team structure and organization focus. ▼



Red Flag Areas

-  **Lack of Code Coverage Statistics**
indicates limited testing being done during development.
-  **Lack of Quality Test Data**
indicates poor test data management, which will produce unexpected application results in production.
-  **Long-running Test Suite**
conflicts with the need for fast builds and often results in tests being skipped during builds.
-  **Excessive Notifications**
result in team members ignoring important alerts, particularly for test results that produce false positives for defects.

Key Metrics



Test Code Coverage
identifies the percentage of code in which functionality has been verified.





Average Test Execution Suite Time
impacts the available time for builds.




Defects Reported Post Release
indicates that requirements may not have a common understanding and/or automated testing is incomplete.

Key Roles




System Administrator
Responsible for preparing and modeling the test environments and deploying the application into each of them



Test Engineer
Responsible for defining the release pipelines and maintaining the build infrastructure

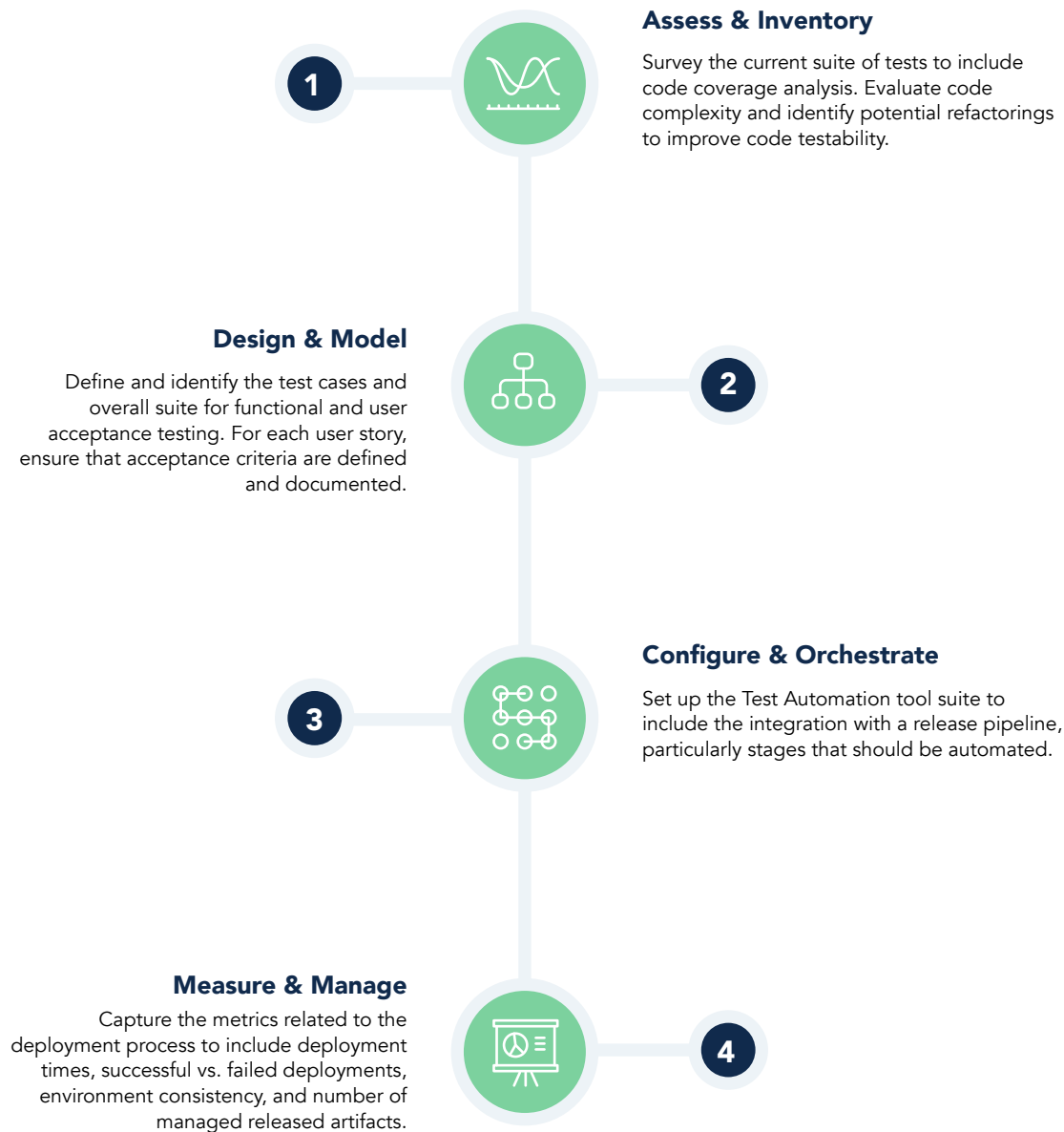


Developer
Responsible for the application development and defect resolution



Release Manager
Responsible for defining and communicating the application release plans and reporting on the progress of the deployments

Key Steps



Related Process Focus Areas

Infrastructure Automation

Enabling the creation and destruction of server and application infrastructure to support the development and testing processes

Deployment Automation

Provisioning the application artifacts and configurations to the operating environments across the system development lifecycle

Build Automation

Provisioning the application artifacts and configurations to the operating environments across the system development lifecycle

Agile Release Planning

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INFRASTRUCTURE AUTOMATION

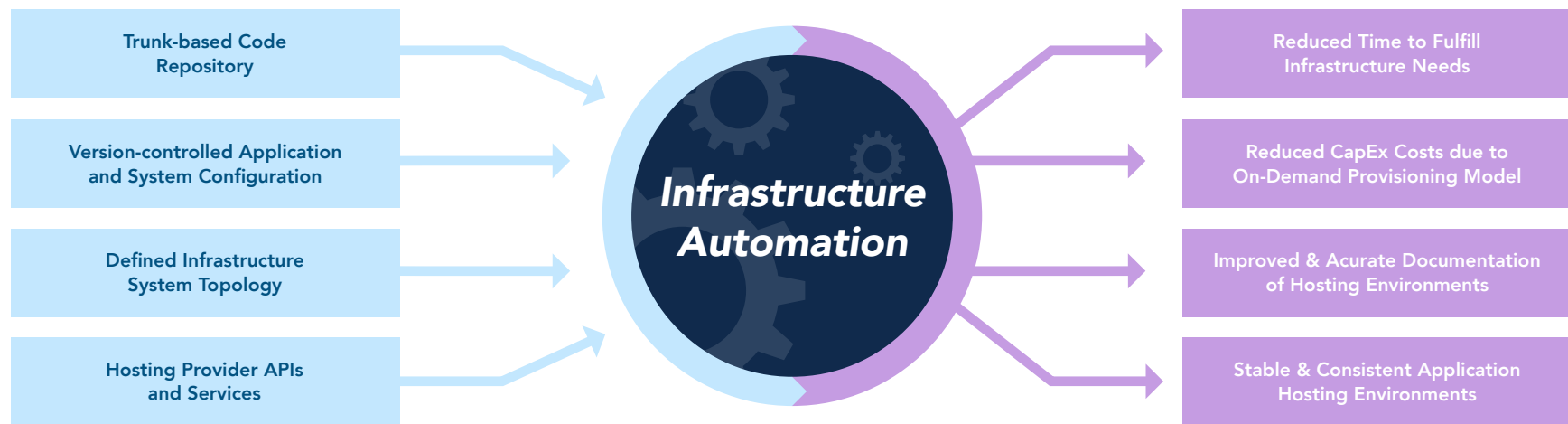
Infrastructure Automation is the process of creating and tearing down server and application infrastructure to support the development, testing, and production environments.



- ▶ Define and execute a consistent and repeatable process.
- ▶ Amplify feedback and improve team communication.
- ▶ Improve overall release deployment quality.
- ▶ Accelerate the delivery of application features to production.

Models

In the diagram below, given the items on the left, implementing Infrastructure Automation will result in the items on the right. ▼



Red Flag Areas

- 

Embedded System and/or Application Configurations
lead to complicated code changes to handle environment changes and target releases.
- 

Infrequent Check-ins of Configurations
lead to misconfigured environments and tribal knowledge of environment requirements.
- 


Inconsistent Environments
increase deployment tasks and introduce instability into environments due to variations in topology and configurations.
- 

Excessive Notifications
result in team members ignoring important alerts.
- 

Long Provisioning Request Fulfillments
prevent rapid changeover and on-demand creation and scaling of supporting infrastructure elements.
- 


Infrequent Deployments
system provisioning runbooks could atrophy over time and without regular exercising of procedures, environment definitions, which could become outdated.

Key Metrics




Time to Fulfill Environment Provisioning Request


redirects resources from application and business feature development and impacts time required for each release.



Frequency of Deployments


indicates the overall output and activity of the project.





Average Deployment Time

impacts the available time for deployments.



Percentage of Available Capacity

indicates whether an environment is sized correctly and identifies potential stability issues that will occur when available resources are exhausted.

Key Roles



System Administrator

Responsible for preparing and modeling the target environments and deploying the application into each of them



Build Engineer

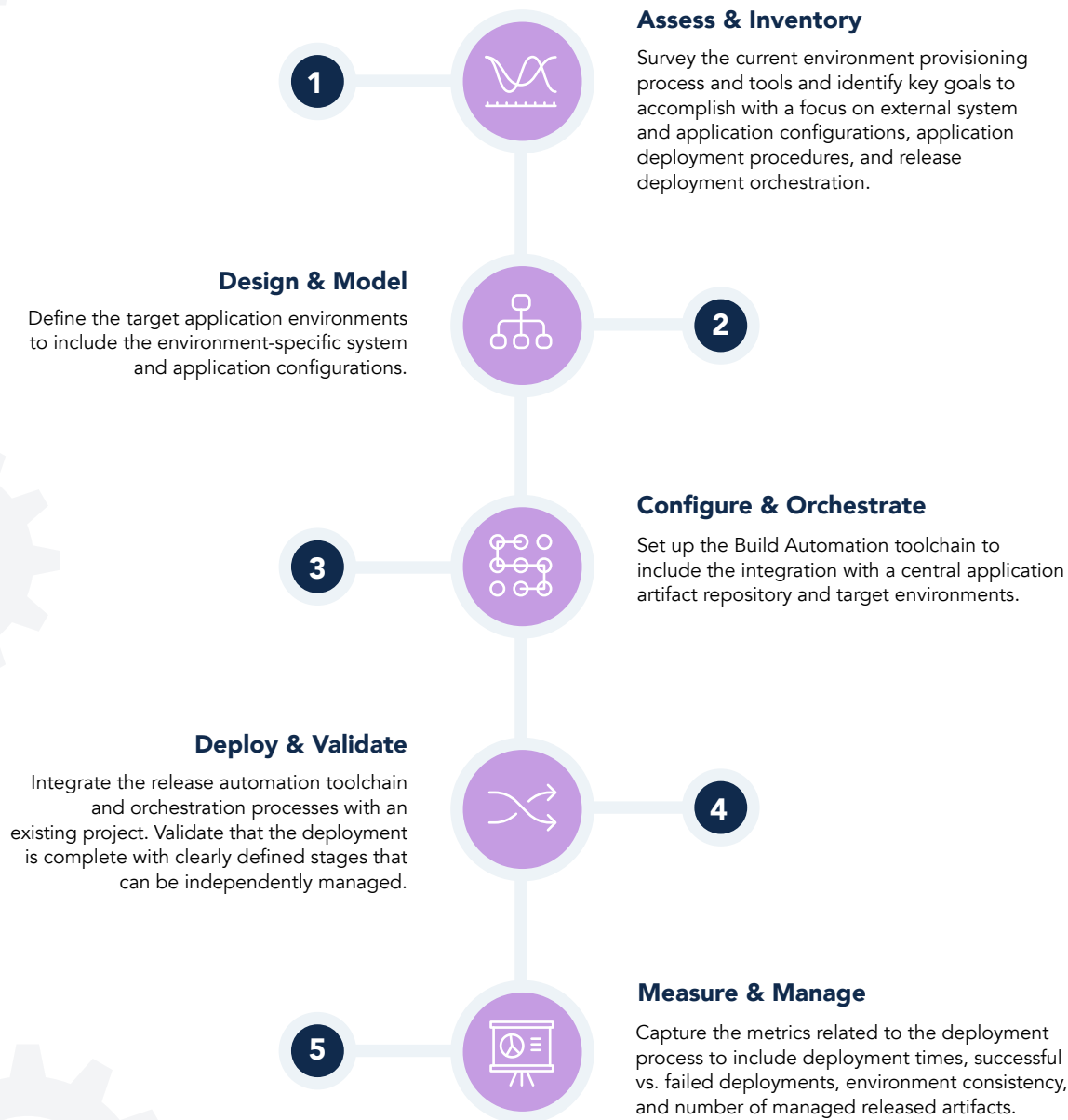
Responsible for defining the release requirements and supporting the application deployment



Release Manager

Responsible for defining and communicating the application release plans and reporting on the progress of the deployments

Key Steps



Related Process Focus Areas

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